

COURSE SYLLABUS

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Course Title	Course Code	Semester	Course Hour/Week		Course Hour/Week		Credit	ECTS
History of Communication	COMM102	2	Theory 3 Practice 0		3	5		
Course Type	Compulsory Course	Departmen t Elective	Faculty Elective	Universit y Elective	CoHE (YÖK) Elective	Other		
	X	-	-	-	-	-		
Level of Course	Associate (Short C		Undergraduate (First Cycle)		Graduate/ Doctoral (Second /Third Cycle)			
	-	-		Yes		-		

Language of Instruction	English
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Course Instructor(s)	Asst. Prof. Dr. Hakan Karahasan	E-mail : hakan.karahasan@arucad.edu.tr Office : FM-OFF01					
Course Objectives	communication. Students w communication in history an	on is a short survey on history of human as will be introduced to some elements of y and how, from the beginning (i.e., cave paintings) of communication (writing, printing press, radio, TV, e.) developed.					
	Students will able to:		Teaching Methods	Evaluation Methods			
Course Learning Outcomes	To introduce and defines studiversity of the communicat		Direct instruction technique. Demonstration method. Discussion	Midterm: Multiple choice exam. Final: Multiple choice exam.			



	To explain to students about the different forms of communication throughout history.	Direct instruction technique. Demonstration method. Discussion	Midterm: Multiple choice exam. Final: Multiple choice exam.
	Students will examine and differentiate ways of communication (i.e., cave paintings, print media, TV, radio, digital media etc.) and classify them based on context, purpose, and audience.	 Direct instruction technique. Demonstration method. Case study. Discussion. Discussion 	1. Midterm: Multiple choice exam. 2. Final: Multiple choice exam.
	Students will explain and summarise how different forms of communication evolved through time.	 Direct instruction technique. Demonstration method. Case study. Discussion. Discussion 	Midterm: Multiple choice exam. Final: Multiple choice exam.
Course Content	This course aims to teach students the historelements, modes, and forms of communical students to the field of communication from the course starts with the history of human development today.	tion. This course aims n basic concepts of co	to introduce mmunication.

COURSE OUTLINE/SCHEDULE							
Week	Topic	Implementati on (theory/practi ce)	Required Reading, Preliminary preparation				
1	Introduction	Т					
2	Prehistory to Early History	Т	Philip A. Loubere. <i>A history of communication technology</i> . New York, NY: Routledge, 2021. Chapter 1				
3	Writing	Т	Philip A. Loubere. <i>A history of communication technology</i> . New York, NY: Routledge, 2021. Chapter 2				



		Т	Philip A. Loubere. <i>A history of communication technology</i> . New York, NY: Routledge, 2021.
4	Paper		Chapter 3 (Assignment for next week: Suppose that you were Johannes Gutenberg and about to print a book. What would be your example?)
5	Printing	Т	Philip A. Loubere. A history of communication technology. New York, NY: Routledge, 2021.
			Chapter 4
6	The Industrial Revolution and the Modern Era	Т	Philip A. Loubere. <i>A history of communication technology</i> . New York, NY: Routledge, 2021.
			Chapter 5
	Photography and Film	Т	Philip A. Loubere. A history of communication technology. New York, NY
7			: Routledge, 2021.
			Chapter 7
8	Midterm Exam		
9	Electronic Communication	Т	Philip A. Loubere. <i>A history of communication technology</i> . New York, NY: Routledge, 2021.
			Chapter 8
10	The Digital Age	Т	Philip A. Loubere. <i>A history of communication technology</i> . New York, NY: Routledge, 2021.
			Chapter 9
	Image and Sound	Т	Heyer, Paul & Urquhart, Peter. (eds). Communication in History: Stone Age Symbols to Social Media. (2019). Seventh edition. London & New York: Routledge.
11			Chapters 21 & 22 (Assignment for next week: Why early motion pictures did not have any sound? Why did such an important director like Sergei M. Eisenstein think that sound would end cinema?)
12	Radio Days	Т	Heyer, Paul & Urquhart, Peter. (eds). Communication in History: Stone Age Symbols to Social Media. (2019).Seventh



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			edition. London & New York: Routledge.
			Chapter 24 & 28
13	TV Times		Heyer, Paul & Urquhart, Peter. (eds). Communication in History: Stone Age Symbols to Social Media. (2019). Seventh edition. London & New York: Routledge. Chapter 29 & 30
14	New Media and Old in the Digital Age		Heyer, Paul & Urquhart, Peter. (eds). Communication in History: Stone Age Symbols to Social Media. (2019). Seventh edition. London & New York: Routledge. Chapter 34 & 35
15	New Media and Old in the Digital Age		Heyer, Paul & Urquhart, Peter. (eds). Communication in History: Stone Age Symbols to Social Media. (2019). Seventh edition. London & New York: Routledge. Chapter 36, 37 & 38
16	Revision	Т	No reading is required.
17	Final Exam Week	T	

Required Course Material(s) / Reading(s)/ Text Book(s)	Heyer, Paul & Urquhart, Peter. (eds). <i>Communication in History: Stone Age Symbols to Social Media</i> . (2019). Seventh edition. London & New York: Routledge. Library Catalogue number: xxxxxxx
Recommended Course Material(s)/ Reading(s) /Other	

ASSESSMENT



Learning Activities	NUMBER	WEIGHT in
Mid-Term	1	40
Quiz		
Assignment		
Project		
Field Study		
Presentation / Seminar		
Studio Practice		
Other		
Contribution of Final Examination/Final Project/ Dissertation to the Final Grade	1	60
TOTAL		100

	CONTRIBUTION OF COURSE LEARNING OUTCOMES TO PROGRAMME LEARNING OUTCOMES					
	PROGRAMME LEARNING OUTCOMES	Level of Contribution (1- lowest/ 5- highest)		-		
		1	2	3	4	5
1	Knows the historical development of the field of communication, basic concepts, theories and research methods.					X
2	Knows the principles and elements of basic design.	X				
3	Knows the history, theories and theorists of visual communication.	X				
4	Knows advanced practical skills in various commercial and creative contexts, including graphic and audiovisual multimedia design.	X				
5	Knows national and international ethical rules, standards and legal documents on communication and visual communication design.				X	
6	Able to use the tools, methods and techniques and computer software required for visual communication design applications.	X				
7	Able to produce innovative and original works that reflect abstract and concrete concepts by emphasizing creativity	X				
8	Has the knowledge and skills to transform creative and innovative ideas into graphic, photographic, typographic, illustrative, 2 and 3-dimensional, animated and interactive visual expressions.	X				



9	Applies visual communication design techniques with design technologies in developing and changing media environments.	X			
10	Has the competence to create visuals with designs that emphasize aesthetics in design processes.	X			
11	Has the competence to define the problem, solve the problem, plan, manage the project and present in the design-based project development process.	X			
12	Has the ability to use research methods and techniques in the field of Visual Communication.			X	
13	Has the competence to research, plan, implement and report during the project phase.	X			
14	Has the competence to establish the connection between design and aesthetic values.	X			
15	Has the competence to interpret universal visual culture and associate the ties of symbols with universal visual culture.		X		
16	Has the competence to analyze, understand and interpret projects in the field of visual communication design with a critical and independent approach.	X			
17	Knows how to integrate and use digital technologies and artificial intelligence based/supported design tools creatively and innovatively in visual communication design and production stages.	X			
18	Knows how to integrate and use digital technologies and artificial intelligence-based/ supported design tools creatively and innovatively in visual communication design and production stages.	X			
19	Evaluates artificial intelligence applications in design studies with a critical approach in terms of aesthetics and originality, and uses them in accordance with ethical rules.	X			

ECTS / STUDENT WORKLOAD							
ACTIVITIES	NUMBER	UNIT	HOUR	TOTAL (WORKLOAD)			
Course Teaching Hour (X weeks * total course hours)	15		3	45			
Preliminary Preparation and self- study	15		1	15			
Mid-Term	1		20	20			
Quiz	-		-	-			
Assignment	-		-	-			
Project	-		-	-			
Field Study	-		-	-			
Presentation / Seminar	-		-	-			
Studio Practice	-		-	-			
Final Examination/ Final Project/ Dissertation	1		50	50			
Other							



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TOTAL WORKLOAD		130
TOTAL WORKLOAD / 25		5.2
ECTS		

ETHICAL RULES WITH REGARD TO THE COURSE

Plagiarism Disclaimer

Detected and undetected plagiarism is a serious offence at any time and it could have devastating effects on your degree result and future professional life.

Plagiarism is easy to avoid if you make sure you thoroughly identify and recognize your sources and do not copy from visual examples, designs or notes taken directly from your sources word for word. The maximum citation limit cannot exceed 20%. Artificial intelligence citations are also considered within this scope. If proven otherwise, the student will fail the course.

ASSESSMENT DETAILS AND EVALUATION CRITERIA:

Final Grades will be determined according to the Course Learning Activities and Final Examination/Project/Dissertation Assessment Details as below, and comply with the Education and Examination Regulation set forth by the University.

Throughout the course, students will learn the theoretical base of the topic and they will be able to equip themselves with the practical know-how skills of Advertisement production. Also, students are expected to design a creative advertisement piece with the knowledge they have gained in the course.

During the class sessions, participation is a very important input for the learning process for the students. It is also vital to understand the effect of creativity input on the production process of advertisement.

70% attendance to courses is compulsory. Health reports belong to 30% absenteeism right.

PREPARED BY	Asst. Prof. Dr. Hakan Karahasan	
UPDATED	08/04/2025	
APPROVED		